

October 2010

To: Recreation High School Basketball Coaches

From: Angie Walker
League Director

Subject: 2010-2011 League & Registration Information

Leagues with registration course numbers:

BOYS

9th Grade Boys / Intermediate Course #291926
9th Grade Boys Advanced /Course #291928
10th Grade Boys Intermediate /Course #291930
10th Grade Boys Advanced /Course #291932
11th Grade Boys/ Intermediate Course #291934
11th Grade Boys Advanced /Course #291936
12th Grade Boys/ Intermediate Course # 291938
12th Grade Boys Advanced /Course #291940

GIRLS

9th Grade Girls Intermediate / Course # 291925
9th Grade Girls Advanced /Course #291927
10th Grade Girls Intermediate Course # 291929
10th Grade Girls Advanced /Course # 291931
11th Grade Girls Intermediate/ Course/# 291933
11th Grade Girls Advanced /Course # 291935
12th Grade Girls Intermediate Course /# 291937
12th Grade Girls Advanced /Course # 291939

FEES

\$800 per team / out of county fee \$880 (50% of roster lives out of county)

The fee includes 2 IAABO officials for 8 games, practice, games shirts, staff, and the facility for games, awards and game equipment.

Each League will have an **intermediate** and **advanced** division. Teams must play in the grade level of their oldest player. Please indicate on your registration form the grade level of your team, boys or girls, intermediate or advanced. The league director reserves the right to place a team in the appropriate division based on last year's record.

Intermediate Level – Finished below 500 the prior season – one or less select player on roster.

Advanced Level – Finished above 500 the prior season – no more than 3 select players on roster

GAME DAYS

Saturdays

Game times range

From 9:00 am-6:00pm

All Girls Leagues

10th and 12th Grade Boys

Sundays

Game times range

From 12:00 noon- 6:00 pm

9th Grade Boys

11th Grade Boys

SCHEDULE CONSIDERATIONS

All schedule considerations must be submitted in writing to the Recreation Department by November 26, 2010. **I make no guarantee that I will be able to accommodate all requests but, I will try my best to do so.** Considerations will not be accepted after this date.

REGISTRATION

All team registration forms and full payment must be in the Montgomery County Department of Recreation's County Wide Sports Office **no later than Monday, November 12th 2010.** The following items are required:

Team Registration Form – **all pertinent information must be filled out** including detailed information on the main contact and a phone number for a 2nd adult from the team. You can also use the form to pay the league fee by credit card.

- A. **Roster** – Please fill out the roster and return it to the sports office with your registration form. Practices times will be given out after your roster and registration forms are received. Additions and or deletions can be made to this roster before the 3rd game.
- B. Individual Player Registration Forms – each player must have a registration form completed and signed by there parent. The registration form must be in the league office before that player can participate in a league game.
- C. Standards for Spectator Behavior – both parents and or guardians must carefully read this information and sign on the bottom of the document. The form must be in the league office before the player can participate in a league game.

I will keep a list of individuals looking to be placed on a team. Call 240-777-6908 if you need extra players

Practice Time

Once I receive your registration form with full payment and team roster, I will contact the coach to arrange a time. Space will be given out on a first come first serve basis. Practice begins the week of December 1st.

UNIFORMS

The recreation department will provide 12 shirts for each team.

LEAGUE RULES AND ELIGIBILITY

(Teams that play in the advanced division may have no more than 3 select players on there roster. A minimum of 8 players are required to have a team with a maximum of 12) A select player plays on a team with tryouts – school JV or varsity. No jewelry of any kind may be worn during the game.**